

Activity Choices

“Capture the Butterfly”- Based on Chief Plenty Coups story with his grandfather. In this activity, students will race one another to capture a toy butterfly, “to lend me your grace and swiftness” as said by Chief Plenty Coups. (K-3rd)

“Crow Coups Relay”- Four coups were needed to become a Crow war chief. Students try to raid “toy horses” to complete this coup....but don’t get caught! (K-5th)

“Traditional Games” -Learn and play traditional games at the Park or in your school. The games develop intuition, strength and stamina, teamwork, and hand eye coordination.

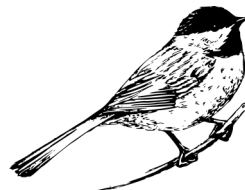


Travel Trunks

We provide these trunks to teachers, clubs, and organizations for a two-week time period. Local pick-up and delivery can be coordinated with Park staff. Chief Plenty Coups State Park is happy to provide these trunks free of charge to educators but requires that the return postage is paid for if shipping applies. To reserve your trunk, please call us at (406) 252-1289. Reservations on a first come, first served basis.

“Fur and Hide Trunk”- This trunk contains pelts and hides of local mammals. Each hide is tagged with the English name, Crow name and a short description of the Crow’s use of the animal. Also included in the trunk are directions for downloading the Crow Language app.

“Crow Astronomy Trunk”- Using the Office of Public Instruction’s *Montana Skies: Crow Astronomy* curriculum, Montana Skies integrates traditional Crow oral star stories with ethno-astronomy and contemporary astronomy concepts guided by Crow keepers of that knowledge. Also in this trunk are star maps, a planetarium projector and solar system models. The Montana Skies DVD and Teacher’s Guide can serve as a resource to implement Indian Education for All in Science, Social Studies, and the Arts.



Chief Plenty Coups State Park Education Programs



Chief Plenty Coups State Park
1 Edgar Rd, P.O. Box 100
Pryor, MT 59066
Phone 406-252-1289



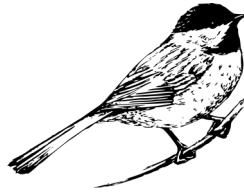
Education Programs (Free)

All programs are standards-based, interactive, hands-on and developmentally appropriate. Program times are flexible (M-F). Teachers may choose one class and one activity for their program. *All programs include a tour of National Historic Landmark, Chief Plenty Coups house and Sacred Spring.* Programs are approximately 1½ to 2 hours long. They consist of an introduction, student exploration of the visitor center (15min), class (30min), Chief's house tour (30min), and activity (20min). With advanced notice, programs can be modified for other age levels, special accommodations or if groups require materials in a different format.

In School Programs (\$200)

Chief Plenty Coups State Park offers in-school programs for your students. Our staff will travel to your school and present any of the standards-based, interactive class choices. The cost is \$200 to cover expenses. School visits that require an overnight trip must also cover lodging. Limit of 250 children per day, approximately 35 students per 40 minute rotation. Please call (406) 252-1289 for further details.

Class Choices

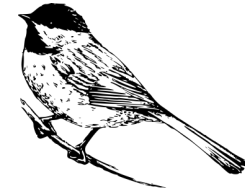


“Tan Your Hide”-The buffalo was not only a source of food, it was clothing, shelter, tools and other necessities for Plains Indian peoples. Students explore traditional methods of tanning a buffalo hide as well as examining examples of new technologies brought by European and American traders. (K-5th)

“Symbols in Society”- Symbols convey powerful messages and surround us every day. Students analyze different American Indian symbols from Chief Plenty Coups Ledger to Sioux Winter Count Robes. Students also explore and discuss symbols they see in everyday life. (4th-8th)

“Survive with your Tribe”- Competition or co-operation? Students work in small “tribes” to survive environmental and technological changes. This class explores group dynamics, resource management and history through the use of game pieces representing a tribe’s survival “toolbox”. (4th-8th)

Class Choices



“Life Cycles”- Go beyond the frog or butterfly and explore some of the Park’s resident animal’s life cycles. In this science-based class, students learn about scientific observations while trying to match young animals to their prospective parent. (K-3rd)

“Food Webs”- From producers to consumers, students will explore the interconnectedness of the food web and see what happens when species are removed in this interactive science-based class. (K-5th)

“Pollution Solutions”- Water is essential to life, from the Chief’s Sacred Spring to the water you drink. This environmental education class will explore the impacts of pollution, how it enters the water cycle and the simple actions we can take to reduce water pollution. (3rd-8th)