



My Visual Story: Comics and Personal Storytelling Creative and Discussion Journal #4!

Prompts for October 25th (required for our Oct. 25th class):

Be sure to refer to your previous Discussion and Creative Prompts from Oct. 4th, Oct. 11th (the Museum of Art), and Oct. 18th!

The goal of this Journal is to get you developing your comic book panel and page design. We will spend a good amount of time in class on Oct. 18th working through your ideas so that you can develop the initial outline of your comic book story.

Using other sheets of paper/your sketchbook, begin to design out the following:

1. Sketches for at least your first two pages of your comic book. As in sketch out the panel designs you want for your comic pages (what is happening on page one, what is happening on page two, and so on)?
2. Start to identify in rough draft sketches and/or written descriptions the bits of action that will occur in each of the panels.

Again, there is not one “correct” way to do this, make it work within how you like to work creatively and artistically. The required part of this is that you need to have done ALL of #1 & 2 above with the idea you will get to a more finalized panel and page layout during our class on October 25th.

