

# Political Economy - Voting and Lobbying in a Democracy

January 28, 2014

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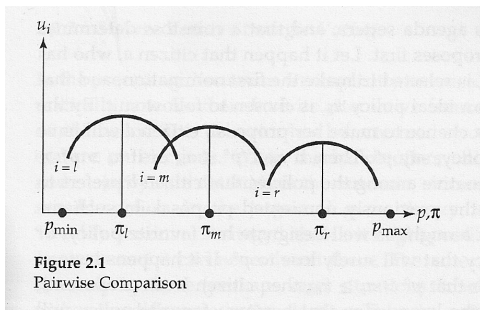
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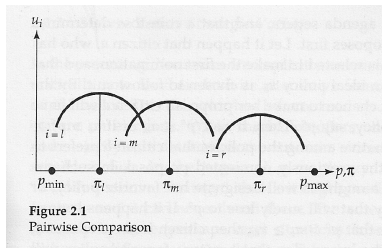


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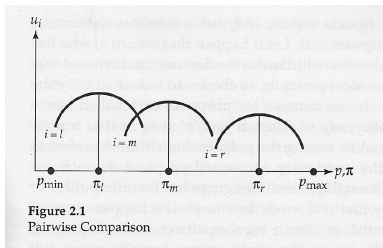
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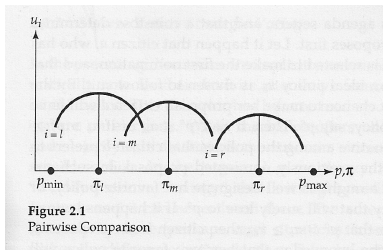
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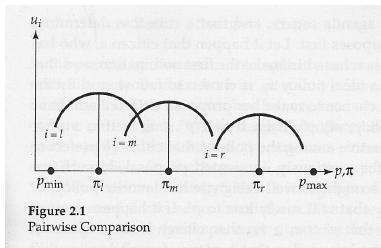
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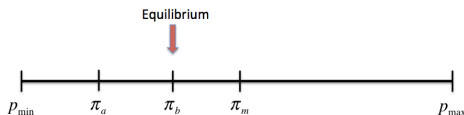
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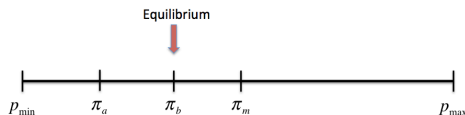
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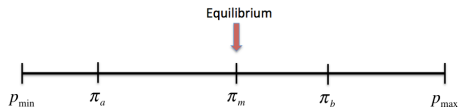


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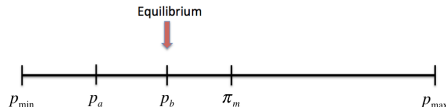


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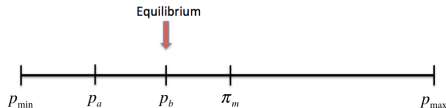
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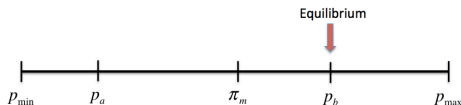


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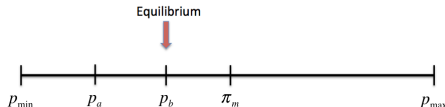


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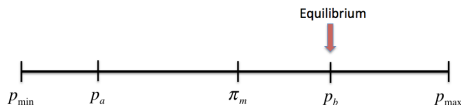


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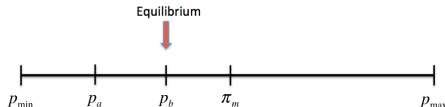
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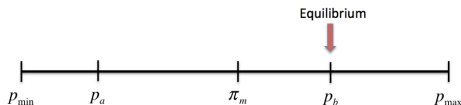
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- **Any policy** can be a voting equilibrium!

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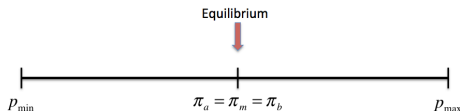
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Each candidate promises the preferred policy of the median voter

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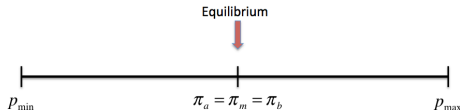
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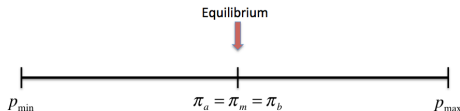
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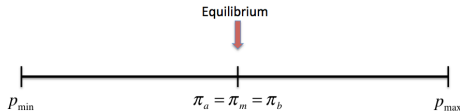
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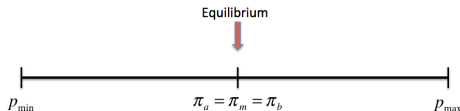
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- **Policy preferences make no difference!!**

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    - Assume the SIG has superior information about the state of the world  $\theta$  - this is what the SIG offers the policymaker

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$$U(p, \theta) = -(p - \theta - \delta)^2$$

$\delta > 0$  - SIG's policy bias

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- **Big question:** When can the lobby be trusted to tell the truth?

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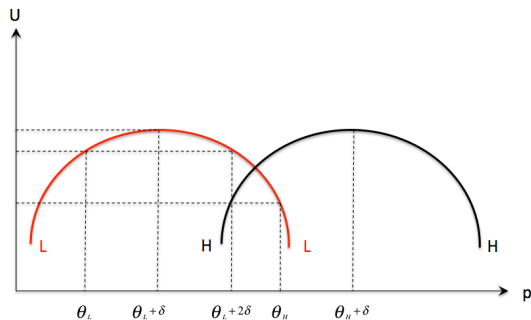
Which is always true

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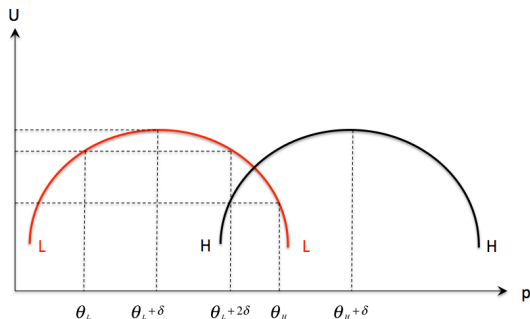
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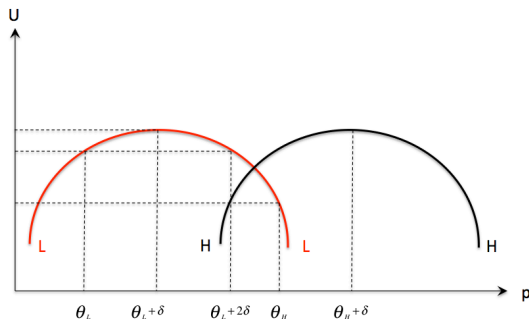
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- **Intuition** - announcing  $\theta_H$  is just too much of an exaggeration

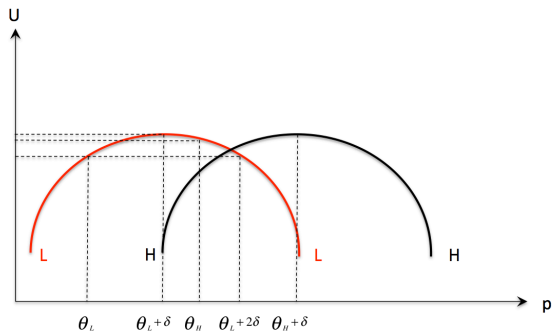


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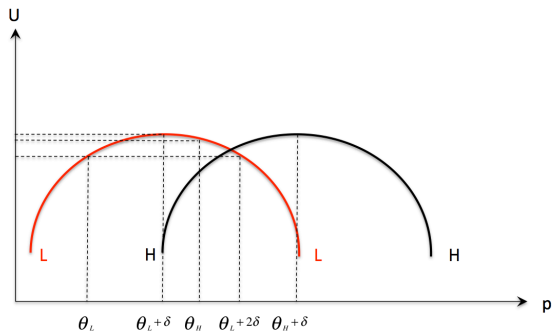
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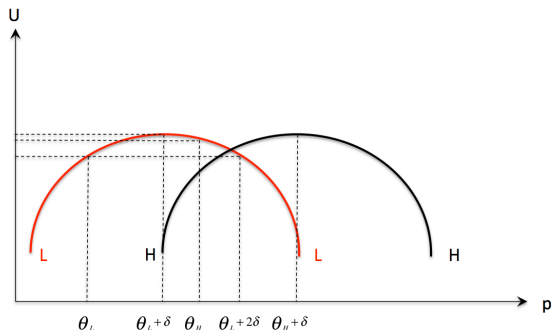
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- Single Lobby
  - Lobbyist's incentive compatibility constraints fail



- Lobbyist cannot credibly announce state
- Babbling equilibrium - whatever the lobbyist says the policymaker remains uninformed

## Lobbying

- Single Lobby

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  - Three States,  $\theta \in \{\theta_L, \theta_M, \theta_H\}$  low, medium and high with  $\theta_L < \theta_M < \theta_H$

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  - When can the lobby truthfully report all three states?
  - As we saw before, because of the direction of the lobby's bias, in the two state case there is only an incentive to overstate the state of the world not understate. The same is true here.



## Lobbying

- Single Lobby

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  - Full revelation

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    - To prevent the lobby announcing  $\theta_M$  when the truth is  $\theta_L$  requires

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and if they would not announce  $\theta_M$  when the truth is  $\theta_L$  then they certainly will not announce  $\theta_H$  when the truth is  $\theta_L$

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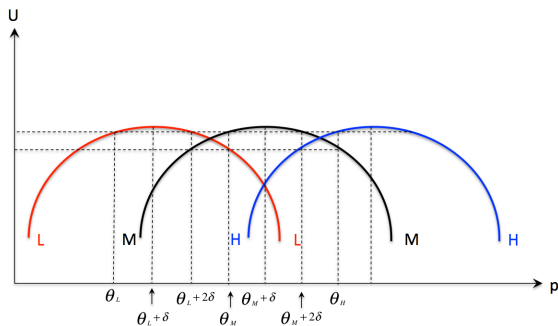
- They always announce  $\theta_H$  when the truth is  $\theta_H$  as there is no higher state to use for exaggeration

## Lobbying

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## Lobbying

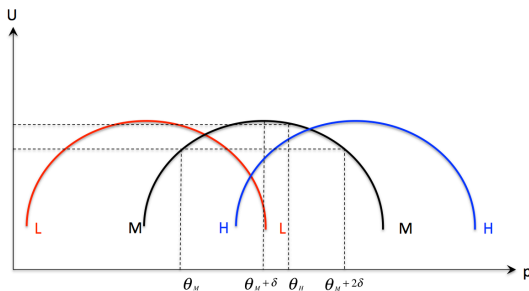
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  - When the lobby cannot truthfully report all three states is there any information they might credibly transmit?

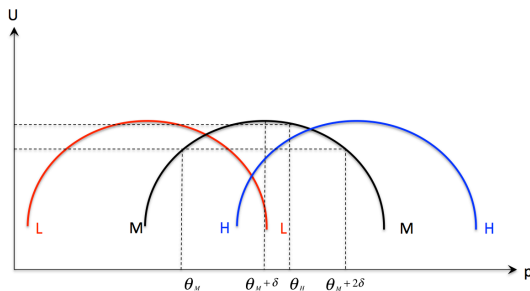
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- Can they at least tell the policymaker if the state is low or not-low?

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  - Given these beliefs we need to check if the lobby then finds it in its interests to tell the truth

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  - We shall work through the possibilities on-by-one

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    - If the lobbyist announces low the policy is  $p = \theta_L$
    - If the lobbyist announces not-low the policy is  $p = \frac{\theta_M + \theta_H}{2}$

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  - Case 2: Lobbyist announces low when the state is medium
    - This is not so clear
    - If the lobbyist announces low the policy is  $p = \theta_L$
    - If the lobbyist announces not-low the policy is  $p = \frac{\theta_M + \theta_H}{2}$
    - They will tell the truth if  $p = \frac{\theta_M + \theta_H}{2}$  is closer to  $\theta_M + \delta$  than  $p = \theta_L$ , or

$$\begin{aligned}\theta_M + \delta - \theta_L &\geq \frac{\theta_M + \theta_H}{2} - (\theta_M + \delta) \\ \implies \delta &\geq \frac{\theta_H - \theta_M}{4} - \frac{\theta_M - \theta_L}{2}\end{aligned}$$

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- If this condition holds the lobby will announce  $\theta_L$  when the state is  $\theta_L$

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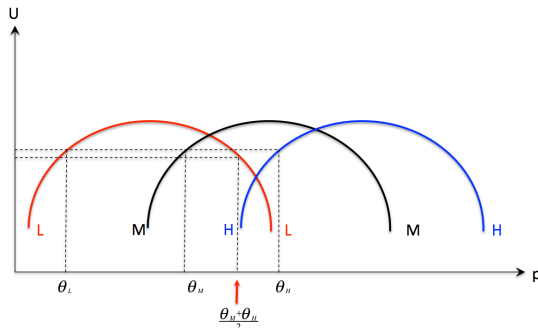
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- Key feature

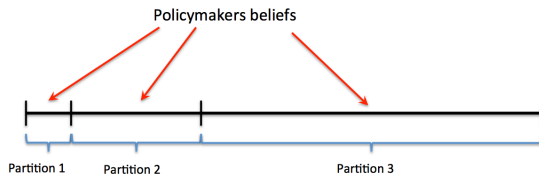


## Lobbying

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  - Continuous Information - Partition Equilibrium





## Lobbying

- Two Lobbies

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- SIG's preferences

$$U_1(p, \theta) = -(p - \theta - \delta_1)^2$$

$$U_2(p, \theta) = -(p - \theta - \delta_2)^2$$

$\delta_2 \neq \delta_1 \neq 0$  - SIG's policy bias'

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  - SIG 2 is "more extreme" than SIG 1
  - The effect of having two lobbies can be quite complicated and depends on the "information structure" as explained next.



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- Two Lobbies - Like Bias

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- Two Lobbies - Like Bias
  - Secret messages

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  - Consider now the possible messages the policymaker might receive

## Lobbying

- Two Lobbies - Like Bias - Secret Messages

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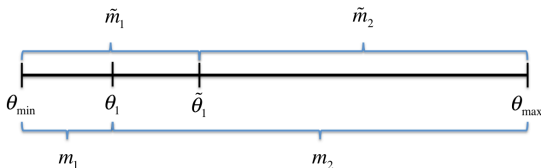
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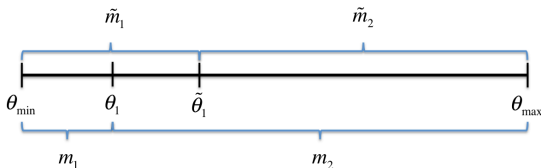
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- Clearly an improvement over listening to only one lobby

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- Two Lobbies - Like Bias

## Lobbying

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  - Private messages



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  - Truth telling is an equilibrium in this game, but unfortunately not the only equilibrium

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- Two Lobbies - Like Bias -Private Messages

## Lobbying

- Two Lobbies - Like Bias -Private Messages
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    - First recall that both lobbies have a positive bias so  $\theta > \tilde{m}$  or  $\theta > m$  can never be optimal

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    - Now  $p = \min\{\tilde{m}, m\} = \theta$  which is optimal for the policymaker

## Lobbying

- Two Lobbies - Like Bias -Private Messages



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  - Truth telling is an equilibrium in this game, but unfortunately it is not the only equilibrium and is quite fragile

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    - There cannot be truthful or full revelation of information in equilibrium with public messages

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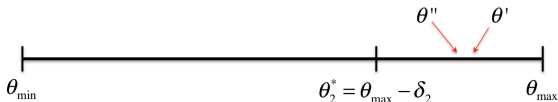


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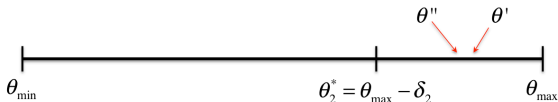
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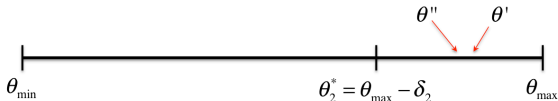
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- Let SIG 1 report first and anticipate SIG 2's response
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    - Let  $\hat{m}(m|\theta)$  be SIG 2's optimal report in response to the message  $m$  sent by SIG 1 if the true state is  $\theta$

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    - So it must be the case that  $p[m'', \hat{m}(m''|\theta')] > \theta''$ , but this implies SIG 2 would benefit from reporting  $\hat{m}(m''|\theta')$  this proves that there is something better than  $\hat{m}''$  that can be reported in  $\theta''$ . This implies truth telling is not optimal for SIG 2.
2. Giving the necessary contradiction

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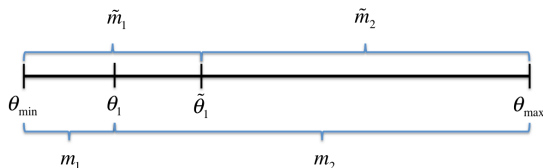


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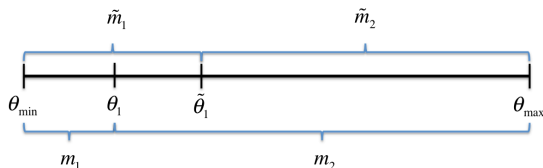
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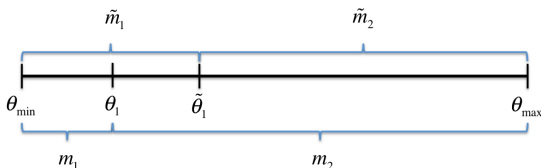
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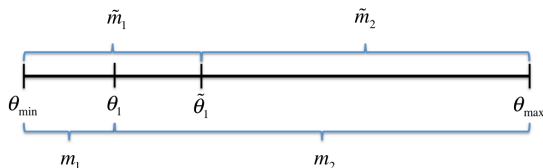
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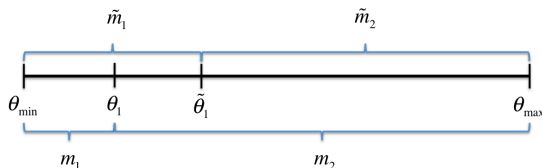
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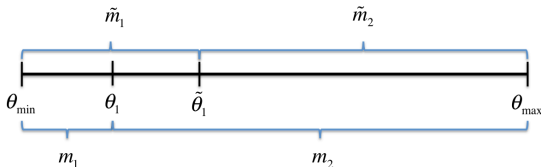
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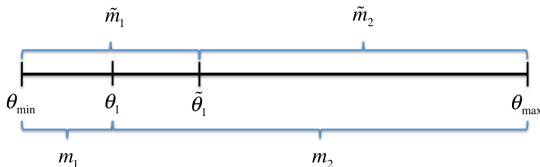
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- This 3 partition equilibrium is better than the 2 partition equilibrium that can be achieved by one SIG alone

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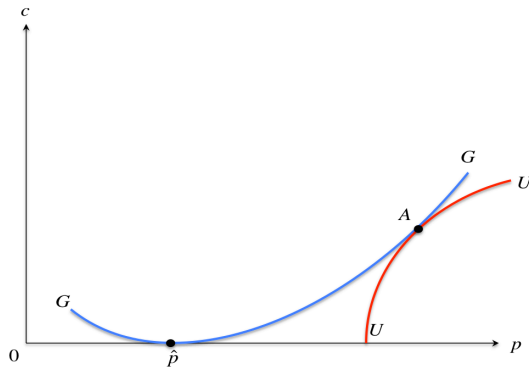
$$\begin{aligned} & \text{Max } U(p, c) \\ & \text{s.t. } G(p, c) = G(\hat{p}, 0) \end{aligned}$$

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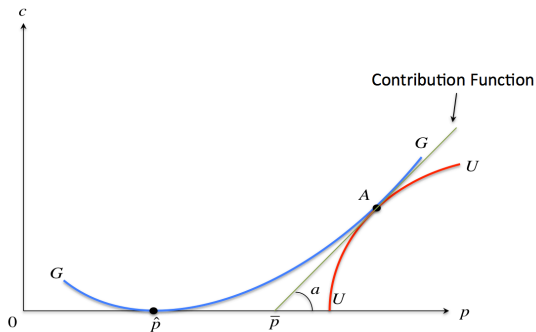


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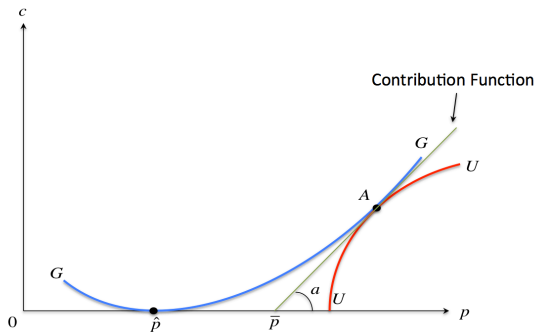
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