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I am really excited to say that I have completed all of my goals for this course. I have successfully created a new, one-page resume using Adobe InDesign as well as created an exhibit model using Sketch-Up. While the projects did have some ups and downs, I feel that all of the progress from using the programs was positive.

My resume's new design incorporated professional development as well as showcasing new skills that I list. While it did take some time to really line up everything the way I wanted things to go, I found that learning basic skills in InDesign can be as easy as you make it. I have sent this out to professionals at museums (with some mixed reviews) and have gathered some new ideas for continuing to work in InDesign to improve on my resume even more. Fingers crossed it works!

My exhibit design was the biggest emotional rollercoaster for this term. At first, I was frustrated that I could not find the dimensions of the space I was planning on using. I finally decided to use basic instincts to estimate the space just so that I could move forward with the project. From there, I was very reliant on the Instructor Tool as I begin to build the space I saw in my mind. This created my biggest challenge for the term: comparing my vision for the space and the reality of my skills in Sketch-Up. At the midterm, I was feeling discouraged but decided to move forward with a positive outlook to complete my task.

From then on, I was able to add in the necessary elements of the space while also making small changes to the design. I decided to follow that design scheme that is often found in the Rock and Roll Hall of Fame exhibits with neutral walls and a bright colored banner at the top of the walls. I decided to use a deep red and light grey to mimic the newest marketing campaign from 2012. I wanted to go further and make some focal points in the exhibit that were not a part of the object displays. These focal points became the cylindrical audio kiosk and the social media interactive wall. Both have an image of concert spaces for visitors to connect the experience of seeing live music to the women in the Hall of Fame.

I have left a couple of spaces blank, both for time and space. I decided not to place anything inside the audio kiosk because I threw around the idea of adding a virtual reality component in the space. However, because of time, I did not finish any internal kiosk components. The other space that is blank in the exhibit is the "Women Who Rock" wall featuring the women who have been inducted into the Hall of Fame. Because of the limited amount of space I had to work with, the photos and labels would be too small to feature in the Sketch-Up model. But other than these two areas, I feel confident in my design and execution of my exhibit. Looking back on the course, I am really excited to say that I have made a lot of progress using two software programs that could really help in my professional career.