Andrea Hadsell CompTech- Midterm Report 2 May 2017

I am feeling much more comfortable with InDesign that I was starting out this term. I have created a few variations of my resume. Some of the design variations aren't exactly what I would like to keep for my professional resume, but some elements I am considering to integrate into the final document as I am continuing my job search. I feel confident in saying that this part of my CompTech project is "complete". I will still tinker in InDesign to stay comfortable with the program, but my focus for the rest of the term will shift completely to Sketch-Up.

I have started working with Sketch-Up, trying to get more comfortable with the program as well. Some days, I feel really confident and other days I get really frustrated. After a couple of weeks tinkering, I have started and thrown out at least ten variations on my exhibit design because of getting so frustrated. I have this vision in my head of what the exhibit will look like in Sketch-Up and I keep comparing that vision to my working progress. I think this is part of the reason I am getting so frustrated. In comparing my progress to that vision, I keep repeating in my head "It's not good enough. Start over." My mental goal for the rest of the term is to not start over every time I get frustrated because it is starting to put me behind schedule.

Moving forward, I am going to focus on continuing on one Sketch-Up design. I have to remind myself to stay calm and not delete a file when I get frustrated. I am updating my timeline from the proposal to be more realistic and to account for my set back in schedule. For the most part, things are staying the same, but I am adding a few adjustments.

Remaining Timeline from Proposal:

Week 6: Construct walls and display areas of exhibit

Adjustment: Have the space drawn out with walls. Ultimate goal is to have the space mimic the actual gallery space without exhibit content.

Week 7: Experiment with layout of interactive displays

Adjustment: Start adding exhibit content. Ultimate goal is to have cases and display walls completed with interactive audio kiosk left to complete.

Week 8: Experiment with creating virtual tour of exhibit space

Adjustment: Construct audio kiosk. Finalize exhibit space with additional elements from 3D Warehouse if needed.

Week 9: TBD- may continue with virtual tour

Adjustment: Finalize exhibit design. If time allows, I would like to approach creating a virtual tour of the space.

Week 10: Finalize exhibit design and submit

Goal for the rest of the term:

Stay positive! Any progress is real progress because this is an entirely new software experience.