

## Design Communication II /// ARCH 222 /// AAA /// Spring 2016

Instructor: Philip Speranza, Assistant Professor

Graduate Teaching Fellow: Sam Clagett

### Exercise 2.1a Purpose

The purpose of this exercise is to understand unit and organizational systems. **Parameters** in each unit will be tested. Geometry should be done in Rhinoceros. Line weight and color should be added by layers in Adobe Illustrator.

**Project 2.1a Description /// Organizational Systems: 2D Tiling** (please see example and template below)

**operation 1, UNIT:** Design patterns in two dimensions.

Begin with a primitive unit geometry that is easily replicated: triangle, square or hexagon. (layer “organization.”)

Design an **assymetrical** geometry within the primitive unit geometry. This will be called the **unit module**. (layer “lines”)

**operation 2, ORGANIZATION:** Replicate the unit module using a folding (mirror), move or rotate techniques shown in lecture. As you replicate each **unit module incrementally** vary the amount of scale, rotate or move of a **curve** or **point**. Test this with 4 x 4 replications. Change parameters of the unit module, replicate and see emergent patterns **between** the unit modules. Test **iterations** taking control of the emergent effect by changing parameters. **\*Test at least three parametric variations and print each one for Thursday.**

**operation 3, COLOR:** Finally, add one more parameter with using layers in Rhino to add color. In Illustrator use “\_select \_same by \_stroke and fill”. You may change some closed shapes from “strokes” to “fills.”

\* Carefully control line weights and line types. Include the rules for each step of your process concisely describing, in minimal words and numbers, your Rhino commands (ex. “\_rotate\_60”) \*\* Turn the “organization” layer off as a final step.

### Deliverables

[1] 11” x 17” color drawing including sequential diagram steps and 9” x 9” tiling pattern.

### Programs

Rhinoceros 3D, Adobe Illustrator

### Learning Objectives

- To create analog parametric systems in Rhino.
- To effectively add lineweights and explain steps in text in Adobe Illustrator using layers.

### Evaluation Criteria:

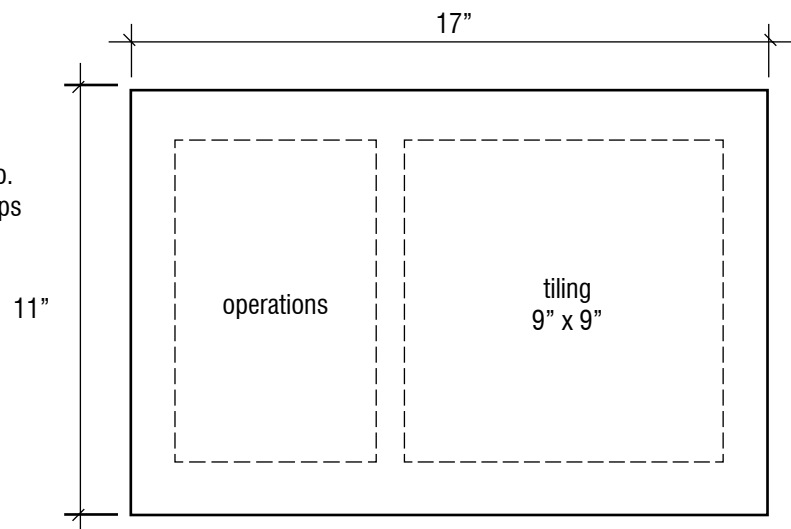
- Proficiency in 2D geometry in Rhino 3D.
- Ability to use Adobe Illustrator to effectively complete a drawing for presentation.

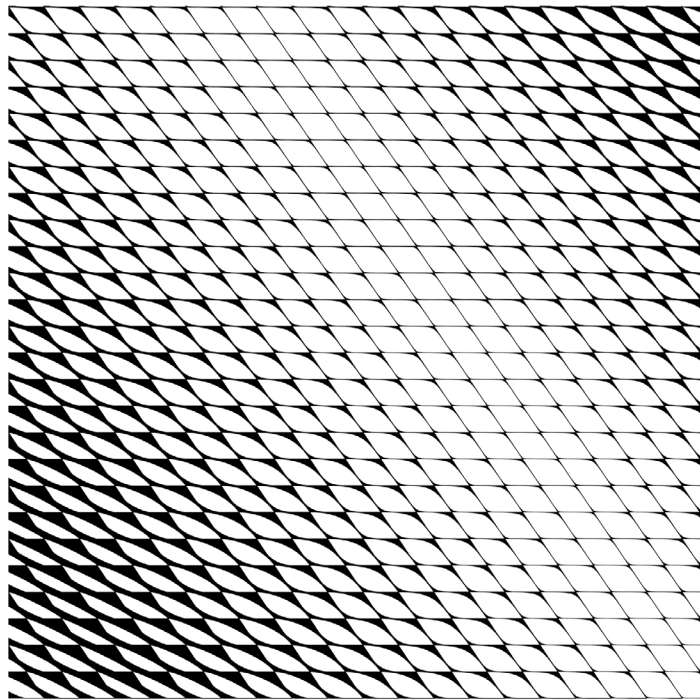
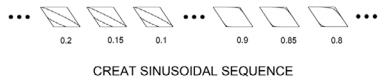
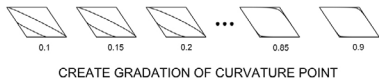
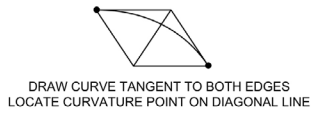
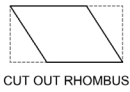
### Schedule:

Assigned: Tuesday, April 19

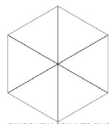
Upload Due: 11:59pm, Monday, April 25

Print due: 10am, Tuesday, April 26





1



DIVIDE HEXAGON INTO SIX TRIANGLES.



DELETE ALL BUT ONE TRIANGLE.



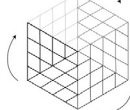
CONNECT MIDPOINTS, FORMING THREE NEW TRIANGLES.



CONNECT MIDPOINTS AGAIN.



DELETE LINES.



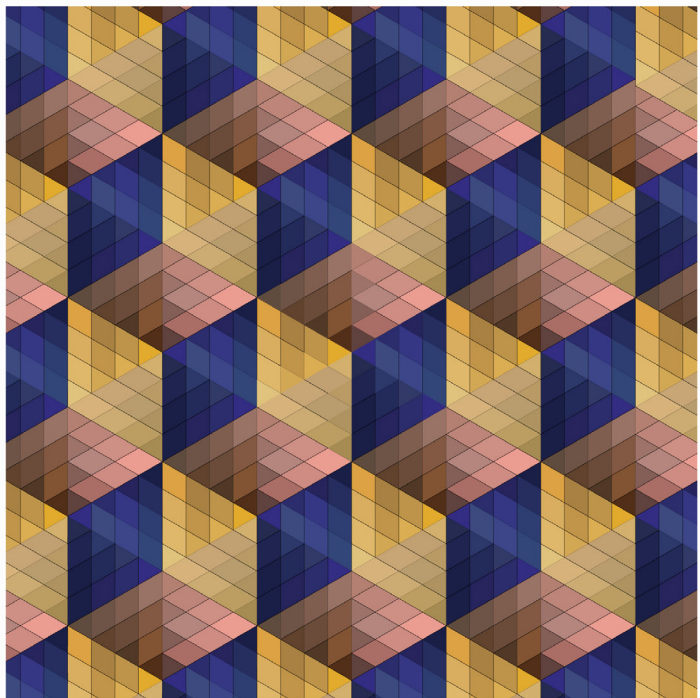
2

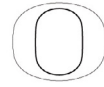
ROTATE TRIANGLE 60° CLOCKWISE UNTIL HEXAGON IS FORMED.



3

FIX LINE WEIGHTS, APPLY COLOR, AND TILE HEXAGONS.





**Design Communication II /// ARCH 222 /// AAA /// Spring 2016**

Instructor: Philip Speranza, Assistant Professor

Graduate Teaching Fellow: Sam Clagett

**Exercise 2.1b Purpose**

The purpose of this exercise is to learn Grasshopper! This is digital parametric design.

**Project 2.1b Description /// Organizational Systems: 2D Tiling**

Use the Rhino Grasshopper definition template on the serve to create iterations of a tiling pattern (not necessarily 2.1a).

**Deliverables**

[1] 8 1/2" x 11" black and white series diagram using the template below. Please crop a JPG for the website upload.

**Programs**

Grasshopper, Rhino, Illustrator

**Schedule:**

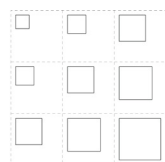
Assigned: Tuesday, April 19

Upload Due: 11:59pm, Monday, April 25

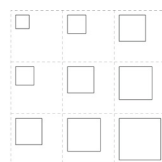
Print due: 10am, Tuesday, April 26

**Learning Objectives**

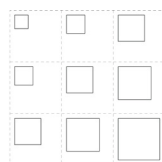
- To create digital parametric systems in Grasshopper
- Grasshopper: organization, parameters, "bake" to Rhino



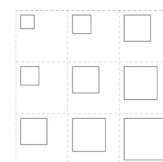
*iteration 1*



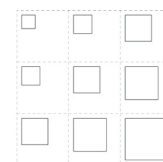
*iteration 2*



*iteration 3*

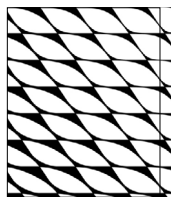


*iteration 4*

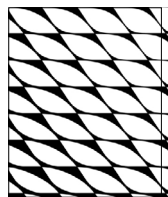


*iteration 5*

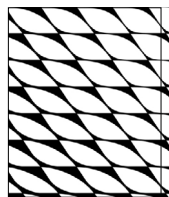
**Rectangle / Circle Series**



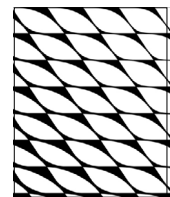
*iteration 1*



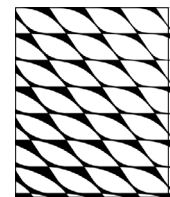
*iteration 2*



*iteration 3*



*iteration 4*



*iteration 5*

**Rhino Curve, 3D or Points to Surface, Series**